## APM 351: Differential Equations in Mathematical Physics Assignment 20, due April 5, 2012

## **Summary:**

The **Fourier transform** of a smooth complex-valued function f on  $\mathbb{R}^n$  is defined by

$$\mathcal{F}(f)(k) = \hat{f}(k) = \int_{\mathbb{R}^n} e^{-2\pi i k \cdot x} f(x) \, dx.$$

This integral makes sense, provided that f is at least integrable. In that case,  $\hat{f}$  turns out to be bounded and continuous. The most important properties of the Fourier transform are its relationship with the natural symmetries of  $\mathbb{R}^n$ :

- Translation: For  $v \in \mathbb{R}^n$ , define  $T_v f(x) = f(x-v)$ . Then  $\widehat{T_v f}(k) = e^{-2\pi i k \cdot v} \widehat{f}(k)$ .
- **Rotation:** If  $R^t R = I$ , define  $Rf(x) = f(R^{-1}x)$ . Then  $\widehat{Rf}(k) = \widehat{f}(R^{-1}k)$ .
- Scaling: For  $\lambda > 0$ , define  $S_{\lambda} f(x) = f(\frac{x}{\lambda})$ . Then  $\widehat{S_{\lambda} f}(k) = \lambda^n \widehat{f}(\lambda k)$ .

In other words, the Fourier transform diagonalizes translations (in the sense that the translation is represented as a multiplication operator), commutes with rotations, and has a simple commutation relation with scaling.

In the theory of PDE, the Fourier transform appears as a fundamental tool for solving linear, constant-coefficient equations. The reason is that as a consequence of the translation invariance,

$$\widehat{\frac{\partial}{\partial x_i}} f(k) = 2\pi i k_j \widehat{f}(k) , \quad \widehat{f * g}(k) = \widehat{f}(k) \widehat{g}(k) .$$

More subtle are the applications of the Fourier transform to nonlinear dispersive equation, such as the nonlinear Schrödinger and the KdV equation.

By **Plancherel's theorem**, the Fourier transform can be extended as a unitary transformation from  $L^2$  onto itself, i.e.,  $||f||_{L^2} = ||\hat{f}||_{L^2}$ . More generally, we have

• Parseval's identity: for all  $f, g \in L^2(\mathbb{R}^n)$ ,

$$\int_{\mathbb{R}^n} \bar{f}(x)g(x) dx = \int_{\mathbb{R}^n} \bar{\hat{f}}(k)\hat{g}(k) dk.$$

• Fourier inversion formula:  $\mathcal{F}^{-1}(g)(x) = \check{g}(x) = \hat{g}(-x)$ .

Our proof of Parseval's identity and the inversion formula was based on the fact that  $G(x) = e^{-\pi|x|^2}$  is unchanged under the Fourier transform. The Fourier transform can be extended to even larger spaces of functions and distributions, most notably the **Schwarz space**  $\mathcal{S}$  of rapidly decaying functions, and its dual  $\mathcal{S}'$  consisting of tempered distributions. In the sense of distributions,  $\hat{\delta}(k) = 1$ .

## **Assignments:**

Read Section 12.3 of Strauss, and look at the part of Chapter 14 that pertains to Burger's equation. Supplementary reading on the Fourier transform: Chapter 5 of Lieb & Loss.

- 1. Under what assumptions on f is its Fourier transform  $\hat{f}$  (a) real? (b) even?
- 2. Use the Fourier transform to solve the ODE  $-u_{xx} + a^2u = \delta$ , where  $\delta$  is the delta distribution.
- 3. Let f be a continuous function on  $\mathbb{R}$  such that its Fourier transform satisfies  $\hat{f}(k)=0$  for  $|k|>\frac{1}{2}$ . Such a function is called **band-limited**.
  - (a) Show that

$$f(x) = \sum_{\ell=-\infty}^{\infty} f(\ell) \frac{\sin[\pi(x-\ell)]}{\pi(x-\ell)}.$$

That is, f is completely determined by its values at the integers.

- (b) If  $\hat{f}(k) = 1$  for  $|x| \le \frac{1}{2}$  and  $\hat{f}(k) = 0$  for  $|k| > \frac{1}{2}$ , calculate both sides of (a) directly to verify that they are equal.
- 4. "Solve" the wave equation using the Fourier transform, as follows:
  - (a) If u solves the initial-value problem

$$u_{tt} = \Delta u, \qquad x \in \mathbb{R}^n, t > 0$$
  
$$u(x,0) = \phi(x), u_t(x,0) = \psi(x), \qquad x \in \mathbb{R}^n, t = 0$$

write down a formula for  $\hat{u}(k,t)$  in terms of the initial conditions  $\hat{\phi}(k)$  and  $\hat{\psi}(k)$ .

- (b) Use Fourier inversion to write a "formula" for u(x,t) in terms of  $\phi(x)$  and  $\psi(x)$ .
- (c) Suppose that n=3 and  $\phi=0$ . Can you see any relation between your formula and Huygens' principle? Kirchhoff's formula? Anything at all? Why not?