



Geography vs. Identity

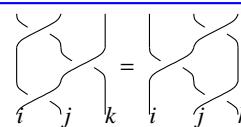
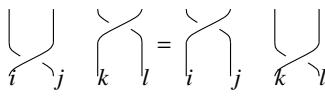
Thanks for inviting me to the *Topology* session!

Abstract. Which is better, an emphasis on where things happen or on who are the participants? I can't tell; there are advantages and disadvantages either way. Yet much of quantum topology seems to be heavily and unfairly biased in favour of geography.

Geographers care for placement; for them, braids and tangles have ends at some distinguished points, hence they form categories whose objects are the placements of these points. For them, the basic operation is a binary “stacking of tangles”. They are lead to monoidal categories, braided monoidal categories, representation theory, and much or most of what we call “quantum topology”.

Identifiers believe that strand identity persists even if one crosses or is being crossed. The key operation is a unary stitching operation m_c^{ab} , and one is lead to study meta-monoids, meta-Hopf-algebras, etc. See [ωεβ/reg](#), [ωεβ/kbh](#).

Braids.



Geography:

(better topology!)

$$GB := \langle \gamma_i \rangle \left/ \begin{array}{l} \gamma_i \gamma_k = \gamma_k \gamma_i \text{ when } |i - k| > 1 \\ \gamma_i \gamma_{i+1} \gamma_i = \gamma_{i+1} \gamma_i \gamma_{i+1} \end{array} \right\} = B.$$

Identity:

(captures quantum algebra!)

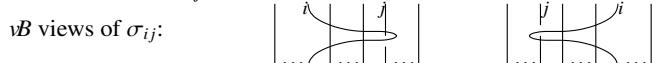
$$IB := \langle \sigma_{ij} \rangle \left/ \begin{array}{l} \sigma_{ij} \sigma_{kl} = \sigma_{kl} \sigma_{ij} \text{ when } \{|i, j, k, l|\} = 4 \\ \sigma_{ij} \sigma_{ik} \sigma_{jk} = \sigma_{jk} \sigma_{ik} \sigma_{ij} \text{ when } \{|i, j, k|\} = 3 \end{array} \right\} = PB.$$

Theorem. Let $S = \{\tau\}$ be the symmetric group. Then vB is both

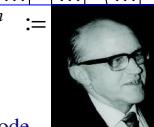
$$PB \rtimes S \cong B * S \left/ \left(\gamma_i \tau = \tau \gamma_j \text{ when } \tau i = j, \tau(i+1) = (j+1) \right) \right.$$

(and so PB is “bigger” than B , and hence quantum algebra doesn’t see topology very well).

Proof. Going left, $\gamma_i \mapsto \sigma_{i,i+1}(i \ i+1)$. Going right, if $i < j$ map $\sigma_{ij} \mapsto (j-1 \ j-2 \ \dots \ i) \gamma_{j-1}(i \ i+1 \ \dots \ j)$ and if $i > j$ use $\sigma_{ij} \mapsto (j \ j+1 \ \dots \ i) \gamma_j(i \ i-1 \ \dots \ j+1)$.



vB views of σ_{ij} :



The Burau Representation of PB_n acts on $R^n := \mathbb{Z}[t^{\pm 1}]^n = R\langle v_1, \dots, v_n \rangle$ by

$$\sigma_{ij} v_k = v_k + \delta_{kj}(t-1)(v_j - v_i).$$

$\delta / : \delta_{i,j} := \text{If}[i == j, 1, 0];$ ωεβ/code

$B_{i,j}[\mathcal{E}] := \mathcal{E} / . \mathbf{v}_k \rightarrow \mathbf{v}_k + \delta_{k,j}(\mathbf{t} - 1)(\mathbf{v}_j - \mathbf{v}_i) // \text{Expand}$

$(\text{bas3} = \{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3\}) // B_{1,2}$

$(\mathbf{v}_1, \mathbf{v}_1 - t \mathbf{v}_1 + t \mathbf{v}_2, \mathbf{v}_3)$

$\text{bas3} // B_{1,2} // B_{1,3} // B_{2,3}$

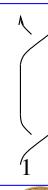
$(\mathbf{v}_1, \mathbf{v}_1 - t \mathbf{v}_1 + t \mathbf{v}_2, \mathbf{v}_1 - t \mathbf{v}_1 + t \mathbf{v}_2 - t^2 \mathbf{v}_2 + t^2 \mathbf{v}_3)$

$\text{bas3} // B_{2,3} // B_{1,3} // B_{1,2}$

$(\mathbf{v}_1, \mathbf{v}_1 - t \mathbf{v}_1 + t \mathbf{v}_2, \mathbf{v}_1 - t \mathbf{v}_1 + t \mathbf{v}_2 - t^2 \mathbf{v}_2 + t^2 \mathbf{v}_3)$

S_n acts on R^n by permuting the v_i so the Burau representation extends to vB_n and restricts to B_n .

With this, γ_i maps $v_i \mapsto v_{i+1}$, $v_{i+1} \mapsto tv_i + (1-t)v_{i+1}$, and otherwise $v_k \mapsto v_k$.



Geography view:

$$\gamma_1 = \cancel{x} \quad | \quad | \quad \gamma_2 = | \quad \cancel{x} \quad | \quad \gamma_3 = | \quad | \quad \cancel{x} \dots$$

so x is γ_2 .

Identity view:

At x strand 1 crosses strand 3, so x is σ_{13} .



The Gold Standard is set by the “ Γ -calculus” Alexander formulas ($\omega\epsilon\beta/\text{mac}$). An S -component tangle T has

$$\Gamma(T) \in R_S \times M_{S \times S}(R_S) = \left\{ \begin{array}{c|cc} \omega & S \\ \hline S & A \end{array} \right\} \text{ with } R_S := \mathbb{Z}(\{T_a : a \in S\}):$$

$$(a^* \cancel{x} b, b^* \cancel{x} a) \rightarrow \begin{array}{c|cc} 1 & a & b \\ \hline a & 1 & 1 - T_a^{\pm 1} \\ b & 0 & T_a^{\pm 1} \end{array} \quad T_1 \sqcup T_2 \rightarrow \begin{array}{c|cc} \omega_1 \omega_2 & S_1 & S_2 \\ \hline S_1 & A_1 & 0 \\ S_2 & 0 & A_2 \end{array}$$

$$\begin{array}{c|ccc} \omega & a & b & S \\ \hline a & \alpha & \beta & \theta \\ b & \gamma & \delta & \epsilon \\ S & \phi & \psi & \Xi \end{array} \xrightarrow{m_c^{ab}} \begin{array}{c|cc} (1-\beta)\omega & c & S \\ \hline c & \gamma + \frac{\alpha\delta}{1-\beta} & \epsilon + \frac{\partial\theta}{1-\beta} \\ S & \phi + \frac{\alpha\psi}{1-\beta} & \Xi + \frac{\partial\theta}{1-\beta} \end{array} \quad T_a, T_b \rightarrow T_c$$

The Gassner Representation of PB_n acts on $V =$

$$R^n := \mathbb{Z}[t_1^{\pm 1}, \dots, t_n^{\pm 1}]^n = R\langle v_1, \dots, v_n \rangle$$

by $\sigma_{ij} v_k = v_k + \delta_{kj}(t_i - 1)(v_j - v_i)$

$G_{i,j}[\mathcal{E}] := \mathcal{E} / . \mathbf{v}_k \rightarrow \mathbf{v}_k + \delta_{k,j}(\mathbf{t}_i - 1)(\mathbf{v}_j - \mathbf{v}_i) // \text{Expand}$

$(\text{bas3} // G_{1,2} // G_{1,3} // G_{2,3}) = (\text{bas3} // G_{2,3} // G_{1,3} // G_{1,2})$

True



Betty Jane Gassner deserves to be more famous

S_n acts on R^n by permuting the v_i and the t_i , so the Gassner representation extends to vB_n and then restricts to B_n as a \mathbb{Z} -linear ∞ -dimensional representation. It then descends to PB_n as a finite-rank R -linear representation, with lengthy non-local formulas.

Geographers: Gassner is an obscure partial extension of Burau.

Identifiers: Burau is a trivial silly reduction of Gassner.

The Turbo-Gassner Representation. With the same R and V , TG acts on $V \oplus (R^n \otimes V) \oplus (S^2 V \otimes V^*) =$

$$R\langle v_k, v_{lk}, u_i u_j w_k \rangle$$

by

$TG_{i,j}[\mathcal{E}] := \mathcal{E} / . \{$

$\mathbf{v}_k \rightarrow \mathbf{v}_k + \delta_{k,j}((\mathbf{t}_i - 1)(\mathbf{v}_j - \mathbf{v}_i) + \mathbf{v}_{i,j} - \mathbf{v}_{i,i}) +$

$\delta_{k,i}(\mathbf{u}_j - \mathbf{u}_i) \mathbf{u}_i \mathbf{w}_j,$

$\mathbf{v}_{l,k} \rightarrow \mathbf{v}_{l,k} + (\mathbf{t}_i - 1) \times$

$(\delta_{k,j}(\mathbf{v}_{l,j} - \mathbf{v}_{l,i}) + (\delta_{l,i} - \delta_{l,j}) \mathbf{t}_i^{-1} \mathbf{t}_j)$

$(\mathbf{u}_k + \delta_{k,j}(\mathbf{t}_i - 1)(\mathbf{u}_j - \mathbf{u}_i)) \mathbf{u}_i \mathbf{w}_j),$

$\mathbf{u}_k \rightarrow \mathbf{u}_k + \delta_{k,j}(\mathbf{t}_i - 1)(\mathbf{u}_j - \mathbf{u}_i),$

$\mathbf{w}_k \rightarrow \mathbf{w}_k + (\delta_{k,j} - \delta_{k,i})(\mathbf{t}_i - 1) \mathbf{w}_j \} // \text{Expand}$



With Roland van der Veen

Gassner motifs

Adjoint-Gassner

$\text{bas3} = \{ \mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3, \mathbf{v}_{1,1}, \mathbf{v}_{1,2}, \mathbf{v}_{1,3}, \mathbf{v}_{2,1}, \mathbf{v}_{2,2}, \mathbf{v}_{2,3}, \mathbf{v}_{3,1},$

$\mathbf{v}_{3,2}, \mathbf{v}_{3,3}, \mathbf{u}_1^2 \mathbf{w}_1, \mathbf{u}_1^2 \mathbf{w}_2, \mathbf{u}_1^2 \mathbf{w}_3, \mathbf{u}_1 \mathbf{u}_2 \mathbf{w}_1, \mathbf{u}_1 \mathbf{u}_2 \mathbf{w}_2, \mathbf{u}_1 \mathbf{u}_2 \mathbf{w}_3,$

$\mathbf{u}_1 \mathbf{u}_3 \mathbf{w}_1, \mathbf{u}_1 \mathbf{u}_3 \mathbf{w}_2, \mathbf{u}_1 \mathbf{u}_3 \mathbf{w}_3, \mathbf{u}_2^2 \mathbf{w}_1, \mathbf{u}_2^2 \mathbf{w}_2, \mathbf{u}_2^2 \mathbf{w}_3, \mathbf{u}_2 \mathbf{u}_3 \mathbf{w}_1,$

$\mathbf{u}_2 \mathbf{u}_3 \mathbf{w}_2, \mathbf{u}_2 \mathbf{u}_3 \mathbf{w}_3, \mathbf{u}_3^2 \mathbf{w}_1, \mathbf{u}_3^2 \mathbf{w}_2, \mathbf{u}_3^2 \mathbf{w}_3 \};$

$(\text{bas3} // TG_{1,2} // TG_{1,3} // TG_{2,3}) = (\text{bas3} // TG_{2,3} // TG_{1,3} // TG_{1,2})$

True Like Gassner, TG is also a representation of PB_n .

I have no idea where it belongs!

More Dror: [ωεβ/talks](#)

